

### Open World Top Down Layout

The editor I am choosing to work with is the Creation Kit for Skyrim. I will use this to create a small village. Jesse suggested that because I would like to focus on world building that I should keep my scope small and try to make the best possible scene. It will grow larger as time permits.

The town is set in a valley between a split in a mountain range. There is a river that flows south east from the mountains to a pond. The village straddles this river just north of the pond. Using it as a natural power source for the mill. They grow wheat, raise cows, fish, and hunt for their food. There is a local inn and black smith.

The map has no objectives for the player, they are free to explore as they see fit.

